Crawl Maze Assembly Instructions

TUB-00022



- Please read and follow all **Safety Information**.
- Please review assembly and component **Diagrams**.
- Verify component & hardware quantities received.
- Familiarize yourself with the **installation procedures**.

Safety

- Please follow assembly procedure in the correct order.
- Play site ground material should only be of an approved, shock-absorbing type and meet minimum depth requirements. **NEVER** install playground equipment over paved or hard surfaces.
- Please be sure that all fasteners are used in the proper location.
- Be sure that minimum fall zone requirements are met.
- Do not allow children to play on or near equipment which is in need or repair or replacement, is incomplete or is otherwise considered unsafe.

1) Parts Inventory and Set-Up

Confirm that all components and hardware are included. Please follow diagrams and instructions in order.

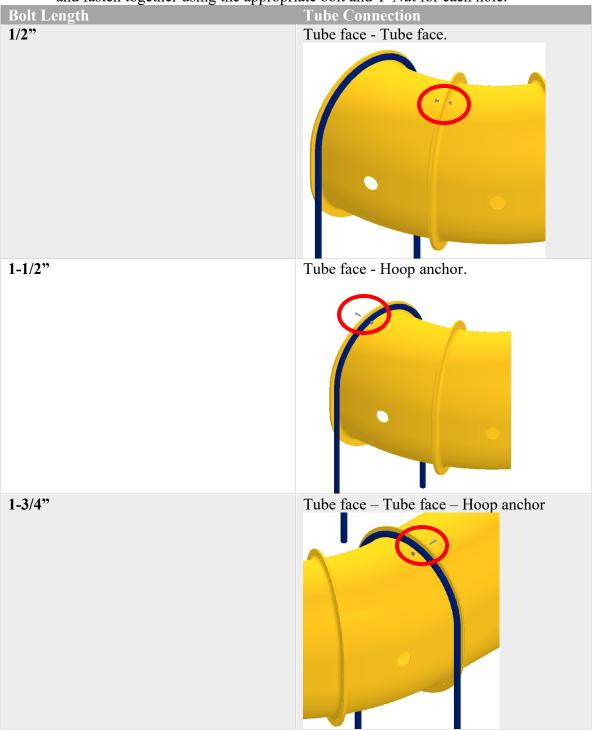
2) Assembly- General

Please use correct type and length fasteners as shown in the installation procedure. Start all of the fasteners on each direct bury frame before tightening. Once all the fasteners have been started tighten all of them down. Be sure to follow the assembly order to ease the construction procedure.

Assembly Instructions

1. Use the provided guide and matching labels on the tube sections to layout the unassembled crawl maze sections in the correct layout.

2. Use the table to determine the correct length bolt for each remaining tube section and fasten together using the appropriate bolt and T-Nut for each hole.



- 3. With the crawl maze assembled mark each anchor post location. Move the crawl maze and dig an 8" diameter hole 18" deep at each of the marked anchor post locations.
- 4. Mix and pour concrete into holes, leaving 2" of earth above top of concrete. Lower the crawl maze assembly into the concrete- securely prop with wood or similar temporary structural material at ground level. Let structure remain undisturbed for (3) days minimum until concrete has fully set.